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+ Interactive  
Sewing Guide  
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Student's Guide to  
Online Success  
Youngsters Guide  
CompTIA A+  
Complete Study  
Guide A Tutorial  
Guide to AutoCAD  
2004 Learn NodeJS  
in 24 Hours

The Commands  
Guide Tutorial for  
SolidWorks 2013 is  
a comprehensive  
reference book  
written to assist the  
beginner to  
intermediate user  
of SolidWorks 2013.  
SolidWorks is an  
immense software  
package, and no  
one book can cover  
all topics for all  
users. This book  
provides a  
centralized  
reference location  
to address many of  
the tools, features  
and techniques of  
SolidWorks 2013.  
This book covers

the following:  
System and  
Document  
properties  
FeatureManagers  
PropertyManagers  
ConfigurationManagers  
RenderManagers  
2D and 3D Sketch  
tools Sketch  
entities 3D Feature  
tools Motion Study  
Sheet Metal Motion  
Study Sustainability  
Sustainability  
Xpress FlowXpress  
PhotoView 360  
Pack and Go  
Intelligent  
Modeling  
techniques and  
more. Chapter 1  
provides a basic  
overview of the  
concepts and  
terminology used  
throughout this  
book using  
SolidWorks 2013  
software. If you are  
completely new to  
SolidWorks, you  
should read

Chapter 1 in detail  
and complete  
Lesson 1, Lesson 2  
and Lesson 3 in the  
SolidWorks  
Tutorials. If you are  
familiar with an  
earlier release of  
SolidWorks, you  
still might want to  
skim Chapter 1 to  
become acquainted  
with some of the  
commands, menus  
and features that  
you have not used;  
or you can simply  
jump to any section  
in any chapter.  
Each chapter (18  
total) provides  
detailed  
PropertyManager  
information on key  
topics with  
individual stand  
alone short tutorials  
to reinforce and  
demonstrate the  
functionality and  
ease of the  
SolidWorks tool or  
feature. All models  
for the 240 plus

tutorials are located on the enclosed book CD with their solution (initial and final). Learn by doing, not just by reading! Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is design to compliment the Online Tutorials and Online Help contained in SolidWorks 2013. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The authors developed the

tutorials by combining their own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model. E-LEARNING COMPANION serves as a resource and quick-reference guide for any course that demands technology skills. In addition to helping students adapt previously mastered skills-- such as time management, note-taking, and critical

thinking--to the online environment, this text shows students how social networking, cloud file storage, wikis, and blogs can be utilized appropriately and effectively in a college course. Technical terminology and how-to tutorials help students become more capable and flexible online learners, and build skills that will support them throughout college and their future careers. The Fourth Edition is fully updated to be current and relevant for today's online learning environments, and also includes new Workplace Applications, and coverage of professional

behavior and professional emails. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. Tutorial Guide to AutoCAD 2021 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides you through all the important commands and techniques in AutoCAD 2021, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides

step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and you are asked to apply what you've learned by completing sequences on your own. A carefully developed pedagogy reinforces this cumulative-learning approach and supports you in becoming a skilled AutoCAD user. Tutorial Guide to AutoCAD 2021 begins with three Getting Started chapters that include information to get readers of all levels prepared for the tutorials. The author includes tips

that offer suggestions and warnings as you progress through the tutorials. Key Terms and Key Commands are listed at the end of each chapter to recap important topics and commands learned in each tutorial. Also, a glossary of terms and Commands Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural problems. A Tutorial Guide to AutoCAD 2012: 2D provides a step-by-step introduction to

AutoCAD with commands presented in the context of each tutorial. With an organization that parallels an introductory engineering graphics course, author Shawna Lockhart guides readers through all the important commands and techniques to effectively create 2D drawings using AutoCAD 2012. After completing these seven tutorials you will have mastered the commands necessary to create 2D drawings, add dimensions, and print or plot your drawing using sound engineering drawing practices. In each lesson, the author provides step-by-step

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Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural problems. A Tutorial Guide to AutoCAD 2013: 2D provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. With an organization that parallels an introductory engineering graphics course, author Shawna Lockhart guides readers through all the important commands and techniques to

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This book covers the following:  
System and Document properties  
FeatureManagers  
PropertyManagers  
ConfigurationManagers  
RenderManagers  
2D and 3D Sketch tools  
Sketch entities  
3D Feature tools  
Motion Study  
Sheet Metal  
Motion Study  
Sustainability  
Sustainability  
Xpress Flow  
Xpress PhotoView 360  
Pack and Go  
Intelligent Modeling  
techniques and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks® 2012 software. If you are completely new to SolidWorks, you

should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter (18 total) provides detail  
PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models

for the 240 plus tutorials are located on the enclosed book CD with their solution (initial and final). Learn by doing, not just by reading! Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is design to compliment the Online Tutorials and Online Help contained in SolidWorks 2012. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The authors



developed the tutorials by combining their own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model. NOTE: The exam this book covered, CompTIA A+ (Exams 220-901 and 220-902), was retired by CompTIA in 2019 and is no longer offered. For coverage of the current exam CompTIA A+: Exams 220-1001 and 220-1002, please look for the latest edition of this

guide: CompTIA A+ Complete Study Guide: Exams 220-1001 and 220-1002 4e (9781119515937). The CompTIA A+ Complete Study Guide is your complete solution for A+ exam preparation. Covering 100% of Exam 220-901 and Exam 220-902 objectives, this book gives you everything you need to ensure that you not only understand the basics of IT, but that you can demonstrate your understanding effectively. Now in its third edition, this guide has been updated to reflect the exam's new focus. Coverage includes the latest best practices, Windows 8/8.1 and

mobile OSes, and an emphasis on the practical skills required on the job. Clear and concise, this book helps you solidify your understanding of crucial hardware and operating system maintenance and troubleshooting topics covered on the exam. You also gain access to the Sybex exclusive online interactive learning environment and test bank, featuring bonus practice exams, electronic flashcards, and a searchable PDF glossary of the most important terms you need to understand. The CompTIA A+ certification is the essential computer technician credential, and is

required by over 100 leading employers. This book helps you prepare and practice so you can approach the exam with confidence, and pass with flying colors. Review the components of personal computers, laptops, and portable devices Understand operating systems, networks, and security Get up to speed on safety and environmental issues Practice effective communication and the "soft skills" of professionalism More than just a review of computer parts, this book covers everything you'll see on the exam. Why go in unprepared when you can have the Sybex advantage?

Learning to use SAS Enterprise Guide has never been easier! Whether you are using SAS Enterprise Guide for the first time, or are looking to expand your skills, this is the book for you! With The Little SAS Enterprise Guide Book, award-winning authors Susan Slaughter and Lora Delwiche help you quickly become productive in the SAS Enterprise Guide point-and-click environment. A series of carefully designed tutorials help you master the basics of the tasks you'll want to do most frequently. The reference section of the book expands on the tutorial topics, covering specific

features in more depth. This edition has been completely rewritten, and updated with new features in SAS Enterprise Guide. The SOLIDWORKS 2018 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2018. SOLIDWORKS is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS 2018. This book covers the following: System

and Document  
propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2018 software. If you are completely new to SOLIDWORKS, you should read

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models, their solutions and additional support materials. Learn by doing, not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2018. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by

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Sketch entities  
3D Feature tools  
Motion Study  
Sheet Metal  
Motion Study  
Sustainability  
Sustainability Xpress  
FlowXpress  
PhotoView 360  
Pack and Go  
Intelligent Modeling techniques and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2011 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Tutorial 1, Tutorial 2, and Tutorial 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of

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Formulate the skills

to create, modify and edit sketches and solid features. You will also learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2011. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs.

- A comprehensive reference book for SOLIDWORKS 2020
- Contains 260 plus standalone tutorials
- Starts with a basic overview of SOLIDWORKS 2020

and its new features • Tutorials are written for each topic with new and intermediate users in mind • Includes access to each tutorial's initial and final state • Contains a chapter introducing you to 3D printing The SOLIDWORKS 2020 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2020. SOLIDWORKS is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS

2020. This book covers the following:

- System and Document properties
- FeatureManagers
- PropertyManagers
- ConfigurationManagers
- RenderManagers
- 2D and 3D Sketch tools
- Sketch entities
- 3D Feature tools
- Motion Study
- Sheet Metal
- Motion Study
- SOLIDWORKS Simulation
- PhotoView 360
- Pack and Go
- 3D PDFs
- Intelligent Modeling techniques
- 3D printing terminology and more

Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using

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combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model. We have moved one step ahead in the arena of student and job-oriented books with the CCL, by enhancing our proven pedagogy to bring together the collective knowledge and wisdom of the world of computers. Books published

under this series are specifically designed to engage readers, improve computer skills, and prepare themselves for future success. This comprehensive series with step-by-step instructions and relevant screenshots throughout the text enables readers to have a better understanding of computers. Written in simple and lucid language, without technical jargons, each book of this series is accompanied by an interactive CD/DVD with video tutorials. This is one book that covers everything a beginner needs to know about computers. You will learn things like setting up a new computer;

connecting to the Internet; working with digital media; burning custom CDs; watching movies; using Microsoft Office and other popular software; setting up home networks; keeping PCs running reliably; and protecting them from spam, viruses, and spyware, etc. Packed with relevant screenshots and illustrations, the book is easy to follow, never intimidating, and always helpful. It is an indispensable book for the PC novice. InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates

people, companies, and projects. Are you new to iPhone 7, and iPhone 7 Plus? This book shows you exciting tips and in-depth tutorials you need to know about the new iPhone 8 features and the iOS 13 user interface. This iPhone 7 Guide is packed with top tips and in-depth tutorials. You'll uncover the exclusive features of this new iPhone, learn how to take incredible photos, learn how to start dark mode settings and customize your phone, discover how to use iOS 13, how to create and use iPhone 7 shortcuts and gestures, and its built-in apps, plus much more. In this book you'll



discover: How to set up your brand new iPhone How to Use Look Around feature in Apple Maps How to Customize Your iPhone How to Use the New Gestures for Copy, Cut, Paste, Redo and Undo How to Use Cycle Tracking in Health iPhone 8 tips and tricks tutorials Software & hardware features of iPhone 7 In-depth camera tutorial Top iPhone gestures and shortcuts How to fix common iPhone problems Detailed app tutorials The secrets of mastering mobile photography How to use iPhone 7 without a Home button Tips and tutorials for unlocking iPhones, and more.

Troubleshooting tips 5 best camera applications you need and tutorial. ...and many more! This book is the best user manual you need to guide you on how to use and optimally maximize your iPhone. This book has comprehensive tips & in-depth tutorials for beginners, dummies, seniors, kids, teens, and adults. By the time you've finished reading this book, you'll be a pro in nearly everything related to iPhone and iOS. Tutorial Guide to AutoCAD 2023 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen

clear and comprehensive chapters, author Shawna Lockhart guides you through all the important commands and techniques in AutoCAD 2023, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and you are asked to apply what you've learned by completing sequences on your own. A carefully developed pedagogy reinforces this

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for guidance on how to engage and energise a PBL curriculum. New Approaches to Problem-based Learning: Revitalising your Practice in Higher Education provides that guidance from a range of different, complementary perspectives. Leading practitioners in the field as well as new voices in PBL teaching and learning have collaborated to produce this text. Each chapter provides practical and experienced accounts of issues and ideas for PBL, as well as a strong theoretical and evidence base. Whether you are an experienced PBL practitioner, or new to the processes

and principles of PBL, this book will help you to find ways of revitalising and enriching your practice and of enhancing the learning experience in a range of higher education contexts. Tutorial Guide to AutoCAD 2018 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides readers through all the important commands and techniques in AutoCAD 2018, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the

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course in ASP.NET development. The book contains tons of examples that prepare you for real-world development project. The books gives clear instructions for executing, tracing, testing, debugging, and managing ASP.NET code. This book will help you create a great looking website using ASP.net Here is what you will learn - Chapter 1: What is ASP.NET? and it's ARCHITECTURE 1. What is ASP.Net? 2. ASP.NET Architecture and its Components Chapter 2: ASP.NET Application & PAGE Life Cycle 1. What is ASP.Net Lifecycle? 2. What is ASP.Net Page

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3: ASP.NET First  
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and Install IIS 2.  
How to Deploy  
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File copy 3. How to  
Publish ASP.NET  
Website Chapter  
10: UNIT TESTING  
in Asp.Net:  
Complete Tutorial  
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testing for ASP.Net  
2. Creating a .NET  
Unit Testing Project  
3. Running the Test  
Project Chapter 11:  
ASP.NET MVC  
Tutorial for  
Beginners 1. What

is ASP.NET MVC?  
2. Why ASP.net MVC? 3. Version History of MVC 4. Features of MVC 5. Things to remember while creating MVC Application 6. MVC architectural Pattern 7. Web Forms vs. MVC 8. Advantages of ASP.NET MVC 9. Disadvantages of ASP.NET MVC 10. Best practices while using ASP. "A Tutorial Guide to AutoCAD 2004"(R) provides a step-by-step introduction to AutoCAD, with commands taught "in context." In 15 clear and comprehensive sessions, author Shawna Lockhart guides readers through all the important commands and techniques in AutoCAD 2004(R)

from 2D to solid modeling. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and readers are asked to apply what they've learned by completing sequences on their own. Carefully developed pedagogy reinforces this cumulative-learning approach, and support readers in becoming skilled AutoCAD users. The Java EE 7 Tutorial: Volume 1, Fifth Edition, is a task-oriented, example-driven guide to developing enterprise

applications for the Java Platform, Enterprise Edition 7 (Java EE 7). Written by members of the Java EE documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. This guide includes descriptions of platform features and provides instructions for using the latest versions of NetBeans IDE and GlassFish Server Open Source Edition. The book introduces platform basics, including resource creation, resource injection, and packaging. It covers JavaServer Faces, Java Servlets, the Java

API for WebSocket, the Java API for JSON Processing (JSON-P), internationalization and localization, Bean Validation, Contexts and Dependency Injection for Java EE (CDI), and web services (JAX-WS and JAX-RS). Tutorial Guide to AutoCAD 2020 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides you through all the important commands and techniques in AutoCAD 2020, from 2D drawing to solid modeling and finally finishing

with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and you are asked to apply what you've learned by completing sequences on your own. A carefully developed pedagogy reinforces this cumulative-learning approach and supports you in becoming a skilled AutoCAD user. Tutorial Guide to AutoCAD 2020 begins with three Getting Started chapters that include information to get readers of all

levels prepared for the tutorials. The author includes tips that offer suggestions and warnings as you progress through the tutorials. Key Terms and Key Commands are listed at the end of each chapter to recap important topics and commands learned in each tutorial. Also, a glossary of terms and Commands Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural problems. Tutorial Guide to AutoCAD



2019 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides you through all the important commands and techniques in AutoCAD 2019, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and you are asked

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commands learned in each tutorial. Also, a glossary of terms and Commands Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural problems. Are you new to iPhone 7, and iPhone 7 Plus? This book shows you exciting tips and in-depth tutorials you need to know about the new iPhone 8 features and the iOS 13 user interface. This iPhone 7 Guide is packed with top tips and in-depth tutorials. You'll

uncover the exclusive features of this new iPhone, learn how to take incredible photos, learn how to start dark mode settings and customize your phone, discover how to use iOS 13, how to create and use iPhone 7 shortcuts and gestures, and its built-in apps, plus much more. In this book you'll discover: - How to set up your brand new iPhone - How to Use Look Around feature in Apple Maps - How to Customize Your iPhone - How to Use the New Gestures for Copy, Cut, Paste, Redo and Undo - How to Use Cycle Tracking in Health - iPhone 8 tips and tricks tutorials - Software & hardware

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dummies, seniors, kids, teens, and adults. By the time you've finished reading this book, you'll be a pro in nearly everything related to iPhone and iOS. In this craft compilation of craft opportunities and craft resources, I am going to show you how you can do much better than the average Etsy craft seller! The goal of Sewing Tutorials the second Volume of the "Top Ways Of Sewing For Beginners" series is to show you 7 more sewing ways that you could apply today as a beginner. This is the reason why I have started this new sewing series for beginners to ultimately bring out their passion for a

craft like sewing and to help them develop a passion for sewing which is the ultimate goal in order to be able to run a profitable crafting business. I have added another exciting section called "Interactive Ways Of More Cool Sewing Nuggets" sections to learn even more cool stuff about sewing and to continue your learning path. Be aware that I will constantly be updating this book so that it will always reflect the top ways and resources of sewing that a beginner is looking for. Lastly, I hope that the guide will get you started the right way so that you are going to be hooked and passionate about sewing for life like

so many others who have been able to start their own lucrative from passion to profit type businesses. Let's get started with these exciting sewing tutorials that include seven exciting ways of sewing for a beginner + 300+ Resources + Even More Cool Interactive Sewing Nuggets + A Cool Surprise Sewing Bonus... For courses in AutoCAD and Computer-Aided Drawing. A Tutorial Guide to AutoCAD 2000 provides a step-by-step introduction to AutoCAD, with commands taught "in context." Lockhart begins this book providing step-by-step instructions using commands and

techniques. Later, individual steps are no longer provided, and readers are asked to apply what they have learned by completing sequences on their own. Carefully developed pedagogy reinforces the cumulative learning approach and supports readers in becoming skilled AutoCAD users. This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web

applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, Ruby on Rails™ Tutorial, Fourth Edition, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units,

and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book

will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models

Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku Tutorial Guide to AutoCAD 2017 provides a step-by-step introduction to AutoCAD with commands

presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides readers through all the important commands and techniques in AutoCAD 2017, from 2D drawing to solid modeling and finally finishing with rendering. In each lesson, the author provides step-by-step instructions with frequent illustrations showing exactly what appears on the AutoCAD screen. Later, individual steps are no longer provided, and readers are asked to apply what they've learned by completing sequences on their

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Summary list the key commands used in the tutorials. Each chapter concludes with end of chapter problems providing challenges to a range of abilities in mechanical, electrical, and civil engineering as well as architectural problems. The SolidWorks 2015 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2015. SolidWorks is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features

and techniques of SolidWorks 2015. This book covers the following:  
System and Document properties  
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ConfigurationManagers  
RenderManagers  
2D and 3D Sketch tools  
Sketch entities  
3D Feature tools  
Motion Study  
Sheet Metal  
Motion Study  
SolidWorks Simulation  
PhotoView 360  
Pack and Go  
3D PDFs  
Intelligent Modeling techniques  
3D printing terminology and more  
Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2015

software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the

SolidWorks tool or feature. The book provides access to over 240 models, their solutions and additional support materials. Learn by doing, not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2015. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs.

The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. He is directly involved with SolidWorks every day and his responsibilities go far beyond the creation of just a 3D model. Tutorial Guide to AutoCAD 2016 provides a step-by-step introduction to AutoCAD with commands presented in the context of each tutorial. In fifteen clear and comprehensive chapters, author Shawna Lockhart guides readers through all the

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high degree of abstraction. It is a contemporary language that is simple to learn and comprehend while being very powerful. Python is a powerful programming language that is now being used on a wide range of projects, from world-class Internet companies to small hobbyists. It is incredibly adaptable and may be used in a variety of disciplines. Python allows you to create applications, games, and software of any kind. Python is, in fact, one of the most in-demand skills among professional developers. Python Advanced Guide handles this

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struggle to understand node.js basics will find this book very helpful and productive. The book tried to put examples that simplify problems usually faced by the users like how asynchronous code works, what are modules, how big file can be read, node.js express, etc. You will find that lots of concepts that take a long time to master can be learned in a day or two. If this is your first interaction with node.js and don't want all sort of troubles that arise with the node, this edition is recommended. After going through this e-book, node.js will become an absolute pleasure. Table of content

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captured images into Microsoft Office programs. Steps Recorder is available on Windows 10 (and as Problem Steps Recorder on Windows 8.1 and 7). For courses in AutoCAD and Computer-Aided Drawing. A Tutorial Guide to AutoCAD 2002 provides a step-by-step introduction to AutoCAD, with commands taught "in context." Lockhart begins this book providing step-by-step instructions using commands and techniques. Later, individual steps are no longer provided, and readers are asked to apply what they have learned by completing sequences on their own. Carefully

developed pedagogy reinforces the cumulative learning approach and supports readers in becoming skilled AutoCAD users.

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